

Adaptive combinatorial allocation:
How to use limited resources while learning what works

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Introduction

Many policy problems have the following form:

- Resources, agents, or locations need to be allocated to each other.
- There are various feasibility constraints.
- The returns of different options (combinations) are unknown.
- The decision has to be made repeatedly.

Examples

1. Demographic composition of classrooms

- Distribute students across classrooms,
- to maximize test scores in the presence of (nonlinear) peer effects,
- subject to overall demographic composition, classroom capacity.

2. Foster family placement

- Allocate foster children to foster parents,
- to maximize child outcomes,
- subject to parent capacity, keeping siblings together, match feasibility.

3. Combinations of therapies

- Allocate (multiple) therapies to patients,
- respecting resource constraint, medical compatibility.

Sketch of setup

- There are J **options** (e.g., matches) available to the policymaker.
- Every period, the policymaker's **action** is to choose at most M options.
- Before the next period, the policymaker observes the **outcomes** of every chosen option (combinatorial semi-bandit setting).
- The policymaker's **reward** is the sum of the outcomes of the chosen options.
- The policymaker's **objective** is to maximize the cumulative expected rewards.
- Equivalently, the policymaker's objective is to minimize **expected regret**—the shortfall of cumulative expected rewards relative to the oracle optimum.

Overview of the results

- In each example, the number of actions available to the policymaker is huge, e.g., there are $\binom{J}{M}$ ways to choose M out of J possible options/matches.
- The policymaker's decision problem is a computationally intractable dynamic stochastic optimization problem.
- Our heuristic solution is **Thompson sampling**—in every period the policymaker chooses an action with the posterior probability that this action is optimal.
- We derive a **finite-sample, prior-independent bound on expected regret**: surprisingly, per-unit regret only grows in \sqrt{J} and does *not* grow in M .
- We illustrate the performance of our bound with **simulations**.
- Work in progress: **Applications**—experimental (MTurk) and observational (refugee resettlement).

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Setup

- Options $j \in \{1, \dots, J\}$.
- Only sufficient resources to select $M \leq J$ options.
- Feasible combinations of options:

$$a \in \mathcal{A} \subseteq \{a \in \{0, 1\}^J : \|a\|_1 = M\}.$$

- Periods: $t = 1, \dots, T$.
- Vector of potential outcomes (i.i.d. across periods):

$$Y_t \in [0, 1]^J.$$

- Average potential outcomes:

$$\Theta_j = \mathbf{E}[Y_{jt} | \Theta].$$

- Prior belief over the vector $\Theta \in [0, 1]^J$ with arbitrary dependence across j .

Observability

- After period t , we observe outcomes for all chosen options:

$$Y_t(a) = (a_j \cdot Y_{jt} : j = 1, \dots, J).$$

- Thus actions in period t can condition on the information

$$\mathcal{F}_t = \{(A_{t'}, Y_{t'}(A_{t'})) : 1 \leq t' < t\}.$$

- These assumptions make our setting a “semi-bandit” problem:
We observe more than just $\sum_j a_j \cdot Y_{jt}$,
as we would in a bandit problem with actions a !

Objective and regret

- Reward for action a :

$$\langle a, Y_t \rangle = \sum_j a_j \cdot Y_{jt}.$$

- Expected reward:

$$R(a) = \mathbf{E}[\langle a, Y_t \rangle | \Theta] = \langle a, \Theta \rangle.$$

- Optimal action:

$$A^* \in \operatorname{argmax}_{a \in \mathcal{A}} R(a) = \operatorname{argmax}_{a \in \mathcal{A}} \langle a, \Theta \rangle.$$

- Expected *regret* at T :

$$\mathbf{E}_1 \left[\sum_{t=1}^T (R(A^*) - R(A_t)) \right].$$

Thompson sampling

- Take a random action $a \in \mathcal{A}$, sampled according to the distribution

$$\mathbf{P}_t(A_t = a) = \mathbf{P}_t(A_t^* = a).$$

- This assumption implies in particular that

$$\mathbf{E}_t[A_t] = \mathbf{E}_t[A^*].$$

- Introduced by Thompson (1933) for treatment assignment in adaptive experiments.

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Regret bound

Theorem

Under the assumptions just stated,

$$\mathbf{E}_1 \left[\sum_{t=1}^T (R(A^*) - R(A_t)) \right] \leq \sqrt{\frac{1}{2} JTM \cdot [\log(\frac{J}{M}) + 1]}.$$

Features of this bound:

- It holds in finite samples, there is no remainder.
- It does not depend on the prior distribution for Θ .
- It allows for prior distributions with arbitrary statistical dependence across the components of Θ .
- It implies that Thompson sampling achieves the efficient rate of convergence.

Regret bound

Theorem

Under the assumptions just stated,

$$\mathbf{E}_1 \left[\sum_{t=1}^T (R(A^*) - R(A_t)) \right] \leq \sqrt{\frac{1}{2} J T M \cdot [\log(\frac{J}{M}) + 1]}.$$

Verbal description of this bound:

- The worst case expected regret (per unit) across all possible priors goes to 0 at a rate of 1 over the square root of the sample size, $T \cdot M$.
- The bound grows, as a function of the number of possible options J , like \sqrt{J} (ignoring the logarithmic term).
- Worst case regret per unit does not grow in the batch size M , despite the fact that action sets can be of size $\binom{J}{M}$!

Key steps of the proof

1. Use Pinsker's inequality to **relate expected regret** to the information about the optimal action A^* .

Information is measured by the **KL-distance** of posteriors and priors.

(This step draws on Russo and Van Roy (2016).)

2. Relate the **KL-distance** to the **entropy reduction** of the events $A_j^* = 1$.

The combination of these two arguments allows to bound the expected regret for option j in terms of the entropy reduction for the posterior of A_j^* .

(This step draws on Bubeck and Sellke (2020).)

3. The total **reduction of entropy** across the options j , and across the time periods t , can be no more than the **sum of the prior entropy** for each of the events $A_j^* = 1$, which is bounded by $M \cdot \left[\log \left(\frac{J}{M} \right) + 1 \right]$.

MTurk Matching Experiment: Proposed Design

- Matching message senders to receivers based on types.
- 4 types = {Indian, American} × {Female, Male}
- 16 agents per batch, 4 of each type, for both senders and recipients.
- Instruction to sender:
In your message, please share advice on how to best reconcile online work with family obligations. In doing so, please reflect on your own past experiences. [...] The person who will read your message is an Indian woman.
- Instruction to receiver: Read the message and score on 13 dimensions (1–5), e.g.,:
The experiences described in this message are different from what I usually experience.
This message contained advice that is useful to me.
The person who wrote this understands the difficulties I experience at work.

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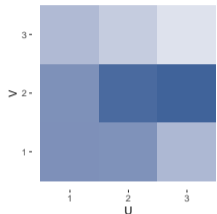
Performance guarantee

Applications

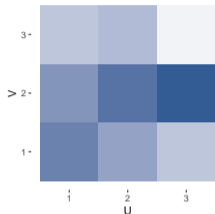
Simulations

Simulations

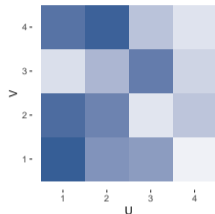
Estimated average outcomes



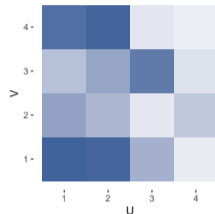
True average outcomes



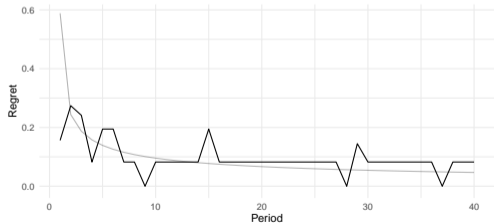
Estimated average outcomes



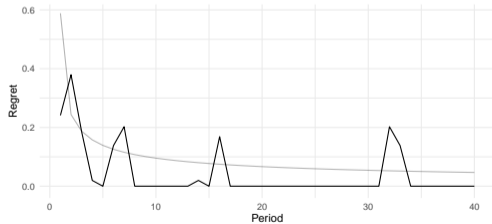
True average outcomes



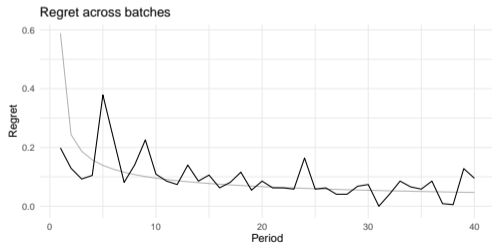
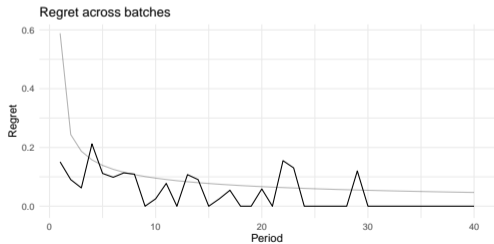
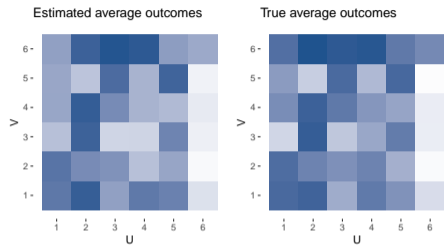
Regret across batches



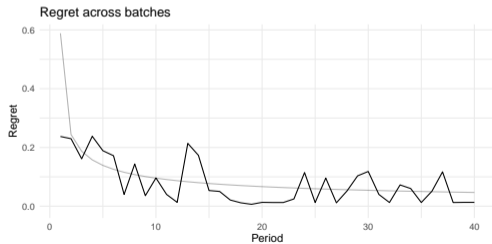
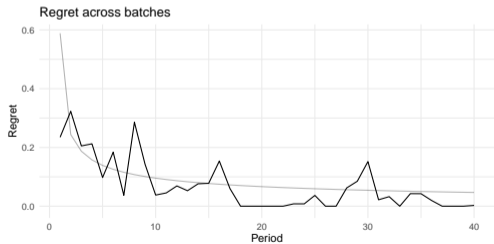
Regret across batches



Simulations



Simulations



Thank you!